## **Zones and Repositories**

## **Overview**

The purpose of this section is to explain the concept of Zones and Repositories and how these objects interact to facilitate a flexible storage solution in TapeTrack.

For illustration purposes, rather than discussing a vault we will use the analogy of a restaurant.

## **Our Restaurant**

Our restaurant is called GazillaBytes, and it has 5 rooms. Each of our rooms is named after a color.

## We have:

- 1. The Red Room which has seating for 200 people in a configuration of 20 tables each with 10 seats
- 2. The Red Room which has seating for 200 people in a configuation of 20 tables each with 10 seats.
- 3. The Red Room which has seating for 200 people in a configuation of 20 tables each with 10 seats
- 4. The Red Room which has seating for 200 people in a configuation of 20 tables each with 10 seats.

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