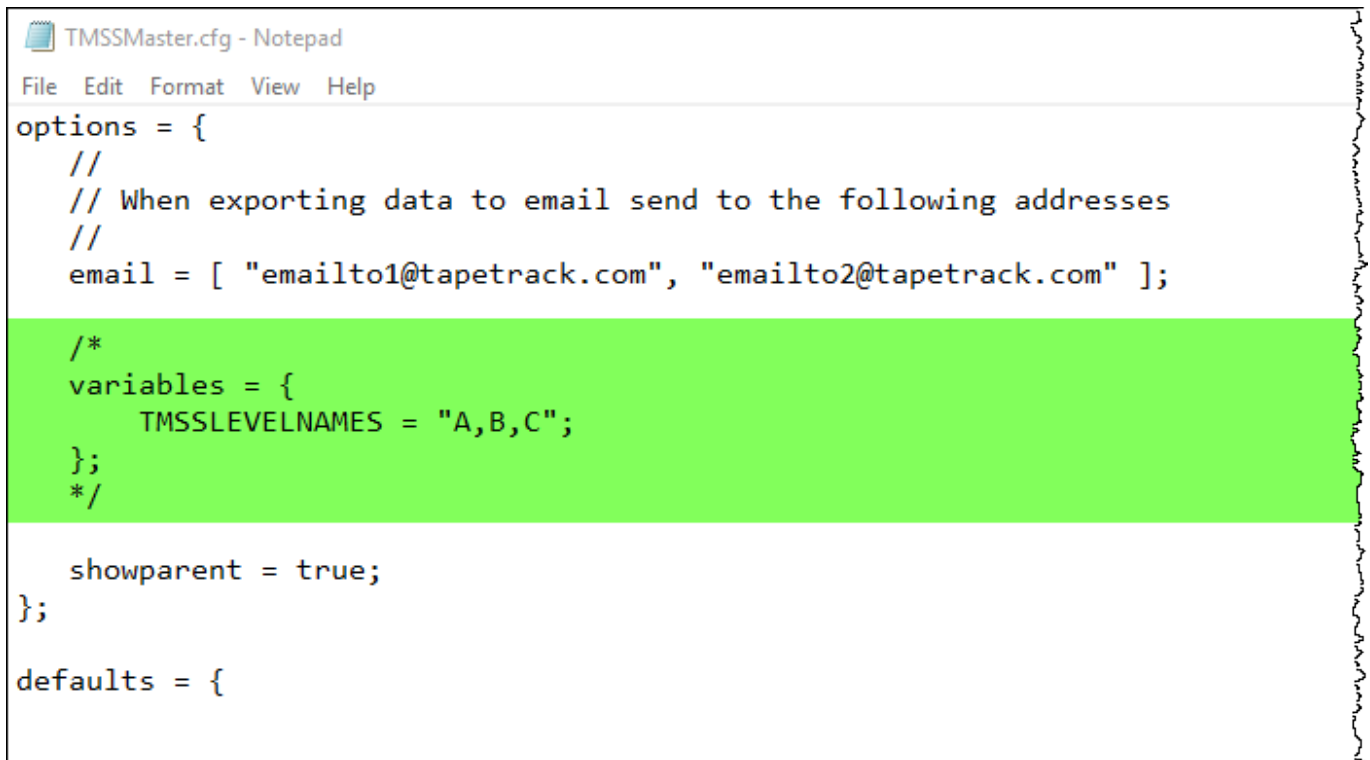# Technical Note: Configuration File

Modifying config file in TapeMaster and Lite to remove slot display.

Open TMSSMaster.cfg in a plain text editor such as Notepad. TMSSMaster.cfg can be found in the TapeTrack/TapeMaster install directory (default C:\Program Files\TapeTrack\TapeTrack TapeMaster).

Locate the section **variables**

Remove comment tags /* & */ from above and below variables.

Change the line of code
TMSSLEVELNAMES = "A,B,C";
to
TMSSNOLEVELSLOT = "true";

```
TMSSMaster.cfg - Notepad
File  Edit  Format  View  Help
options = {
    //
    // When exporting data to email send to the following addresses
    //
    email = [ "emailto1@tapetrack.com", "emailto2@tapetrack.com" ];


    variables = {
        TMSSNOLEVELSLOT = "true";
    };


    showparent = true;
};

defaults = {
```
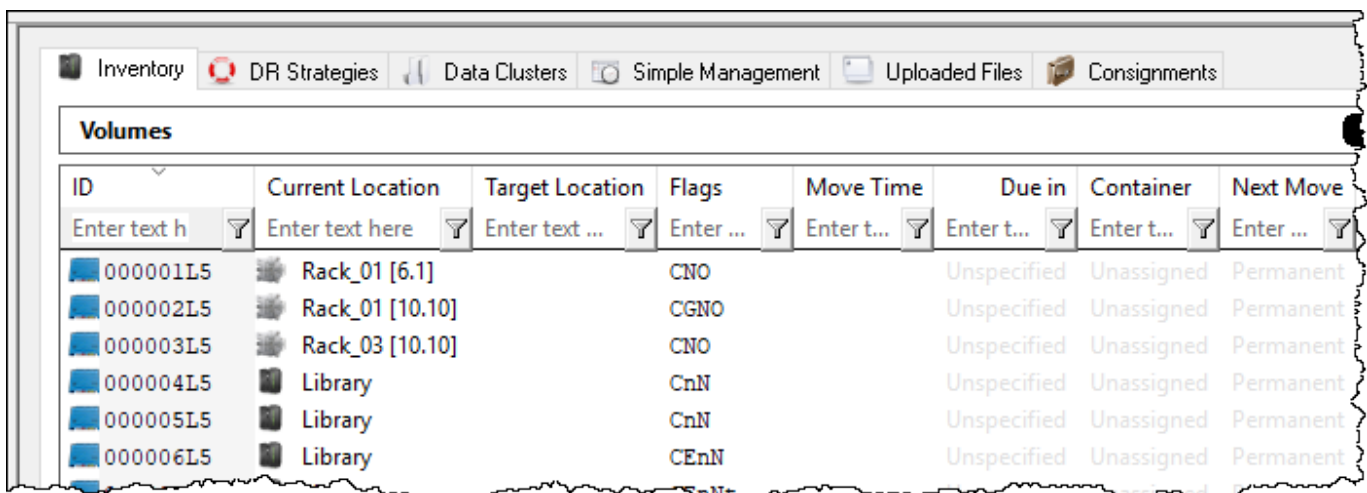
and save file

> ⚠️ Make sure that you have sufficient rights to save file to directory and to save as TMSS10Master.cfg and not as a text file.

To check the modification was successful, login to TapeMaster and open slotted media to check display of volume location is now restricted to Zone and shelf as illustrated by the images below..

Before modification - displaying Zone, shelf and slot.

ID	Current Location	Target Location	Flags	Move Time	Due in	Container	Next Move
Enter text h	Enter text here	Enter text ...	Enter ...	Enter t...	Enter t...	Enter t...	Enter ...
000001L5	Rack_01 [6.1]		CNO		Unspecified	Unassigned	Permanent
000002L5	Rack_01 [10.10]		CGNO		Unspecified	Unassigned	Permanent
000003L5	Rack_03 [10.10]		CNO		Unspecified	Unassigned	Permanent
000004L5	Library		CnN		Unspecified	Unassigned	Permanent
000005L5	Library		CnN		Unspecified	Unassigned	Permanent
000006L5	Library		CEnN		Unspecified	Unassigned	Permanent

Tabs: Inventory | DR Strategies | Data Clusters | Simple Management | Uploaded Files | Consignments

Volumes

After modification - displaying Zone and shelf only.

Open TMSSLite.cfg in Notepad

image.png

Remove comment tags /* & */ from above and below variables.

Change TMSSLEVELNAMES = "A,B,C"; to TMSSNOLEVELSLOT = "true";

And save file

image.png