Checked TapeTrack Service was running. Pinged with TMSS10Ping Checked TapeTrack was listening on port 5000. C:\WINDOWS\system32>sc query "TMSS10SVC"

SERVICE NAME: TMSS10SVC

TYPE : 10 WIN32 OWN PROCESS

STATE : 4 RUNNING

(STOPPABLE, NOT PAUSABLE, IGNORES SHUTDOWN)

WIN32_EXIT_CODE : 0 (0x0)SERVICE EXIT CODE : 0 (0x0)

 $\begin{array}{lll} \text{CHECKPOINT} & : & 0 \times 0 \\ \text{WAIT_HINT} & : & 0 \times 0 \end{array}$

C:\WINDOWS\system32>TMSS10Ping localhost 44 bytes from 127.0.0.1: seq=1 time=6.00 ms 44 bytes from 127.0.0.1: seq=2 time=0.00 ms 44 bytes from 127.0.0.1: seq=3 time=0.00 ms 44 bytes from 127.0.0.1: seq=4 time=0.00 ms

— localhost TMSS10Ping statistics — 4 packets transmitted round-trip min/avg/max = 0.00/1.50/6.00 ms netstat -abn | more ... [svchost.exe]

TCP 0.0.0.0:5000 0.0.0.0:0 LISTENING

[TMSS10Server.exe] ... In Ali's case:

The service was running. TMSS10Ping was blocking (hanging) TapeTrack was on port 5000, which means it was up AND listening. This is most definitely a firewall problem.

From:

https://rtfm.tapetrack.com/ - TapeTrack Documentation

Permanent link:

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